



OBJECTIVE

Turn the signed cards into a configured agent. Every dial is copied from a card; nothing is invented at this stage.

1 THE INSTRUCTIONS · WHAT IT DOES, WHAT IT NEVER DOES (← ACF-04)

ROLE

Agent name, function

PERIMETER

What it handles, what it does not

PROHIBITIONS, WORD FOR WORD

Copied from the constitution, unrewritten

WHEN IN DOUBT

What the agent does when it does not know

SELF-DISCLOSURE

How the agent announces itself

2 TOOLS & PERMISSIONS · LEAST PRIVILEGE (← ACF-05)

MAY READ

Read-only data and tools

MAY ACT

Permitted actions, with their limit

NEVER CONNECTED

What is deliberately not wired up



3 THRESHOLDS & CAPS · HARD LIMITS (← ACF-13)

CAP PER ACTION

Maximum amount per decision

CAP PER DAY

Maximum daily total

AT THE LIMIT

What happens exactly at the limit

4 ESCALATION & CONFIDENCE · KNOWING WHEN TO HAND OVER (← ACF-03 · ACF-P6)

TRIGGERS

The situations that stop the decision

TO WHOM

The role that takes over, not a department

5 DATA · SHOW ONLY WHAT IS NEEDED (← ACF-05)

PERMITTED

Accessible categories

FORBIDDEN

Closed categories, and any transfer abroad



6



TRACE & STOP · THE MEMORY AND THE BRAKE (← ACF-09 · ACF-07)

TRACE

What is written, how it is sealed

STOP

Trigger condition, date of last test

Configuring an agent means setting six dials, each of which comes down from a card already signed.